P1060

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[3464]-355 **B.E.** (IT)

DEC-2008

SYSTEM OPERATIONS AND MAINTENANCE

		(2002 Course) (41 4449)	
an:		(2003 Course) (414448)	0.0
		Hours] [Max. Marks : 10 ons to the candidates:	VU
6 vices	1) 2) 3) 4) 5)	Answer three questions from section-I and three questions from section-II. Answers to the two sections should be written in separate books. Neat diagrams must be drawn wherever necessary. Figures to the right indicate full marks. Use of logarithmic tables, slide rule, Mollier charts, electronic pocket calculat and steam tables is allowed. Assume suitable data, if necessary. SECTION - I	'or
Q1)	a)	List the principal support processes and give a short description of the same.	he 5]
	b)	List the strategic benefits of advanced support system.	8]
	c)	Classify the telecommunication service providers.	5]
		OR	
Q2)	a)	With a neat diagram explain the organizational structure of the average provider.	ge 8]
	b)	Explain:	0]
81		i) Types of virtual circuitsii) Switching technologiesiii) Multiplexing technologies	
Q3)	a)	Explain SS7 with a neat diagram.	8]
	b)	Discuss:	8]
		- local number portability	
		- control and congestion management	
		OR	
Q4)	a)	Explain web switching.	8]
	b)	Discuss:	8]
		Resource reservation protocol	

a) What is Telecommunication management network with a neat diagram

explain the functions within the TMN architecture.

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[8]

	b)	Explain the role common management information protocol with roto FCAPS.	espect [8]
80	50	Carrier San	[0]
00		OR	[10]
Q6)	a)	With respect to MPLS	[10]
		Explain:	
		i) what is itii) operational example	
		iii) limitations	
	b)	What is MSPP.	[6]
		SECTION - II	
Q7)	a)	Draw a neat diagram of structure of SNMP based management se	rvices
No.		and explain the same.	[10]
	b)	What are the different market segments.	[6]
	c)	Write a note on IP based VPNs.	[2]
		OR	
Q8)	a)	Explain in detail the problem handling process with a neat diagra	am.[8]
	b)	Explain the significance of SLA.	[5]
	c)	Describe IP based VPNs.	[5]
09)	a)	What is content driven traffic management?	[8]
(8)	b)	Give the significance of data warehouse for business analysis.	[8]
		OR	
010)	a)	What is change management? Explain phases of the same.	[8]
2	b)	Explain mediation system's generic architecture.	[8]
011)		e din Atsimila big technologica	
Q11)		Write the job profile of a typical network operations manager.	[8]
	b)	Compare reverse and reengineering.	[8]
		OR	
Q12)		rite short notes on (any three):	[16]
	a)	GPS	
	b)	CDR P7C	
	c)	BZC	
	d) e)	TINA CRM	
	f)	EDGE	
10.15		XXXX	
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DISTRIBUTED SYSTEMS (414449) (2003 Course)

Time: 3 Hours]

Instructions to the candidates:
1) Answer any three questions from each Section.

2) Answers to the two sections should be written in separate answer books.

3) Neat diagrams must be drawn wherever necessary.

4) Figures to the right indicate full marks.

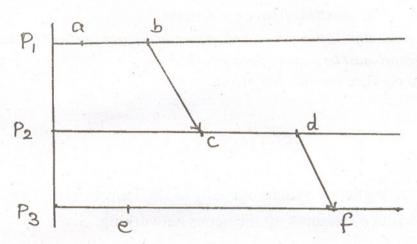
SECTION - I

<i>Q1)</i> a) b)	Explain the challenge of heterogeneity in DS. How is it handled? Explain with key features, spontaneous networking.	[8]
	OR	
<i>Q2)</i> a) b)	What are the design requirements for distributed architecture? What is HTTP? Explain its main features.	[8] [8]
<i>Q3)</i> a) b)	What is the function of Transport layer? Discuss in short any the protocols in this layer. Explain static and dynamic RMI.	[8]
	OR	
Q4) a) b)	How do we specify QoS? Explain token bucket algorithm. Write any four message-passing primitives of MPI.	[8] [8]
Q5) a)	Compare NFS and CODA on the basis of following issues: i) Design Goals. ii) Access Model. iii) Recovery. iv) Sharing Semantics.	[9]
b)	Explain DNS implementation.	[9]

- Q6) a) Draw and explain internal organization of a virtue workstation.
 - b) Explain the following terms with respect to Naming entities:
 - i) Names
- ii) Identifiers
- iii) Addresses
- iv) Name space

SECTION - II

Q7) a) Show Lamport timestamps for the events shown in the following figure:



b) Explain centralized algorithm for Mutual Exclusion.

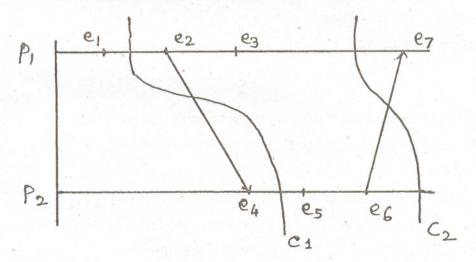
[9]

[9]

[9]

OR

Q8) a) From the following diagram, find out consistent and inconsistent cuts. Explain why they are so. [9]



b) Explain optimistic concurrency control mechanism.

[9]

Q9) a)	Explain:	[8]
	i) Availability ii) Reliability	
	iii) Safety iv) Maintainability	
b)	What is two-phase commit? What is a blocked participant?	[8]
	OR	
<i>Q10</i>)a)	Explain:	[8]
	i) Flat and Hierarchical groups.	
	ii) Open and closed groups.	
b)	What is Virtual Synchrony?	[8]
<i>Q11)</i> a)	Explain general organization of CORBA.	[8]
b)	What are design considerations of GRID computing?	[8]
	OR	
<i>Q12</i>)a)	How does CORBA implement caching and replication?	[8]
b)	Explain Grid versus conventional supercomputers.	[8]



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B.E. (Information Technology) INFORMATION RETRIEVAL (414450) (2003 Course)

Time: 3 Hours	[Max. Marks : 100
Instructions to the candidates:-	E UNIQUE AND SECURIOR

- - Answer any three questions from each section. 1)
 - Answers to the two sections should be written in separate books. 2)
 - Neat diagrams must be drawn wherever necessary. 3)
 - Figures to the right indicate full marks. 4)
 - Assume suitable data, if necessary. 5)

SECTION - I

- Differentiate between Data retrieval and Information Retrieval. (01) a) [8]
 - Explain Rochhio's Algorithm. [8] b)

OR

- Explain Single Pass Algorithm. a) [8]
- Explain the different kinds of search strategies. b) [8]
- Explain Inverted File structure with the help of diagram. State how it is (O2) a) useful in implementation of Information Retrieval System.
 - Explain Logical Organization of documents. What are its advantages 5) over physical organization in Information Retrieval System. [6]

OR

- How is the Multilist and Cellular Multilist file structure implemented in IR a) System. [8]
- Explain Suffix arrays with the help of diagram. 6) [8]
- 03) Write short notes on: (any three)

[18]

- Current trends in Information Retrieval. a)
- (6 SQL3
- TREC Collection c)
- d) Dendogram.

SECTION - II

24)	a)	Explain in brief the probabilistic search strategy.	[8]
	b) .	Explain with formulae the basic probabilistic model.	[8]
		OR	
	a)	Design user interface of search engine using various visualizati techniques.	on [8]
	b)	How is the information retrieval system evaluated.	[8]
25)	a)	Explain Collection portioning and source selection w.r.to Distributed	IR. [8]
	b)	State and explain the four parallel computing architectures.	[8]
		OR	
	a)	Explain the generic multimedia Indexing Approach.	[8]
	b)	Discuss Reference Collection (TREC).	[8]
26)	Writ	te short notes on: (any three)	18]
	a)	Web crawlers.	
	b)	Characterizing the web.	
	c)	Interface paradigms for query formulation.	
	d)	Multilingual IR.	

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01) a)

b)

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B.E. (Computer & Information Technology) (Common) SOFTWARE ARCHITECTURE (410451) (2003 Course) (Elective - II)

Time: 3 Hours]

[Max. Marks: 100

[4]

[8]

Instructions to the candidates:-

1) Figures to the right indicate full marks.

Software architecture

- 2) Answers to the two sections should be written in separate answer books.
- 3) From Section I, Answer (Q1 OR Q2) and (Q3 OR Q4) and (Q5 OR Q6).
- 4) From Section II, Answer (Q7 OR Q8) and (Q9 OR Q10) and (Q11 OR Q12).
- 5) Make suitable assumptions wherever relevant and appropriate.

Define the given term/concept and give examples

SECTION - I

What is the role of UML diagrams in software architecture

- ii) Stakeholders in architecture
 c) Write short notes on Reference Models.

 OR

 OR

 Explain with examples the concepts of information hiding, modules how do these concepts help architecturally.

 [6]
 b) How do current trends in technology influence architectural decisions taken.
 - c) Write short notes on component and connector structures. [6]
- Q3) a) What is the relation between Testing and software quality? [4]
 - b) What is the relation between software architecture and Software quality?[4]
 - c) In your own words, Compare and contrast how Testing and software architecture contribute to software quality. [4]
 - d) Define and give example for "Testability" attribute. [4]

Q4)	a)	How does one specify with measures/metrics the quality attribute performance in an SRS. [4]
	b)	Explain in brief the following in context of quality attributes [12]
		i) Voting tactic ii) Non Repudiation
		iii) Artifact in scenario iv) Conceptual integrity.
Q5)	a)	Compare and contrast design pattern and software design. [4]
	b)	In implementing design patterns often inheritance and Composition is used, what do you understand by these terms related to objects/classes.
		[6]
	c)	Explain the FOLLOWING definition of design patterns with examples.
		"A design pattern is a description of communicating objects and classes
		that are customized to solve a general design problem in a particular context". [6]
		OR
<i>Q6</i>)	a)	Give the applications of abstract factory pattern. [4]
	b)	Give the structure diagram for FAÇADE pattern, explain with example the structure. [4]
	c)	What do you understand by virtual proxy pattern? [4]
	d)	What do you understand by behavioral patterns? [4]
		SECTION - II
Q7)	In bi	rief write about the technology and its need [16]
	a)	JXTA
	b)	XML parsers in J2EE.
	c)	Java on client slide
	d)	JVM.
		OR
Q8)	a)	Compare application servers and webservers. [4]
20)	b)	What is a stateless session bean, is a shopping cart for a user a good
	U)	example for such a bean, justify your answer? [4]
	c)	How J2EE is an extension of java capabilities. [4]
	d)	What is a middleware, why do we need it. [4]
	u)	What is a findale ware, why do we need it.

What are web applications, give examples of popular websites, which 09) a) generic client is used to access most web applications, what do you understand by dynamic and interactive websites and how do you make a website dynamic and interactive. b) What is a 3 Tier application and what is the role of the data Tier, the third tier. How do following technologies play a role in the third tier? Namely Oracle and JDBC. [8] OR [16] 010) In brief explain the concept and give good examples to illustrate b) Valid XML DHTML a) Active X controls d) JSP tags [6] Write short notes on DLLServers. 011)a) Write short notes on .NET remoting. [6] b) c) Write short notes on Web services. [6] OR Write function prototype for release () method of IUnknown interface in 012)a) Com and write C++ code to show the use of that method and explain its application. [6]

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[6]

[6]

b) Compare .NET and J2EE.

c) Write short notes on distributed objects.