

[3562]-207

S.E. (Comp. Engg.) (Second Semester) EXAMINATION, 2009

DATA STRUCTURES

(2003 COURSE)

Time : Three Hours

Maximum Marks : 100

N.B. :— (i) Answer *three* questions from each Section.

(ii) Answers to the two Sections should be written in separate answer books.

(iii) Neat diagrams must be drawn wherever necessary.

(iv) Figures to the right indicate full marks.

(v) Assume suitable data, if necessary.

SECTION I

1. (a) Write pseudo 'C' code to perform addition of two polynomials using circular linked list. [6]

(b) Write a node structure to represent GLL in 'C'. Give graphical representation of the following :

(A, B, (C, (D, (E, (F)), (G), ()), H)) [6]

(c) Write a short note on Garbage collection and compaction. [4]

P.T.O.

Or

2. (a) Write a pseudo 'C' code to copy one GLL to another. [4]
- (b) Write a short note on available space list in CLL. [4]
- (c) Write a node structure to represent sparse matrix in 'C'.
Give graphical representation of the following using linked organization : [8]

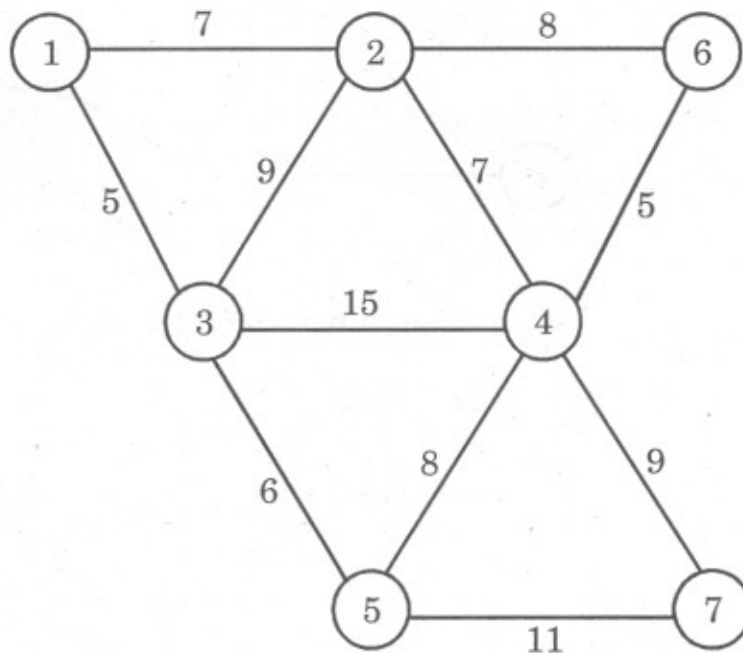
$$\begin{bmatrix} 0 & 10 & 0 & 30 & 0 & 0 \\ 0 & 0 & 0 & 13 & 0 & 0 \\ 0 & 0 & 0 & 0 & 24 & 25 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 44 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

3. (a) Write pseudo 'C' code to delete a node in a given Binary Search Tree. [6]
- (b) Construct inorder threaded binary tree for the following data :
- Inorder — D — E + C \$ B * A — G * F
- Postorder — DE — C + B \$ A * GF * —
- Write its preorder traversal. Represent stepwise construction. [8]

- (c) Write recursive function to find mirror image of a given binary tree. Show the contents of stack stepwise. [4]

Or

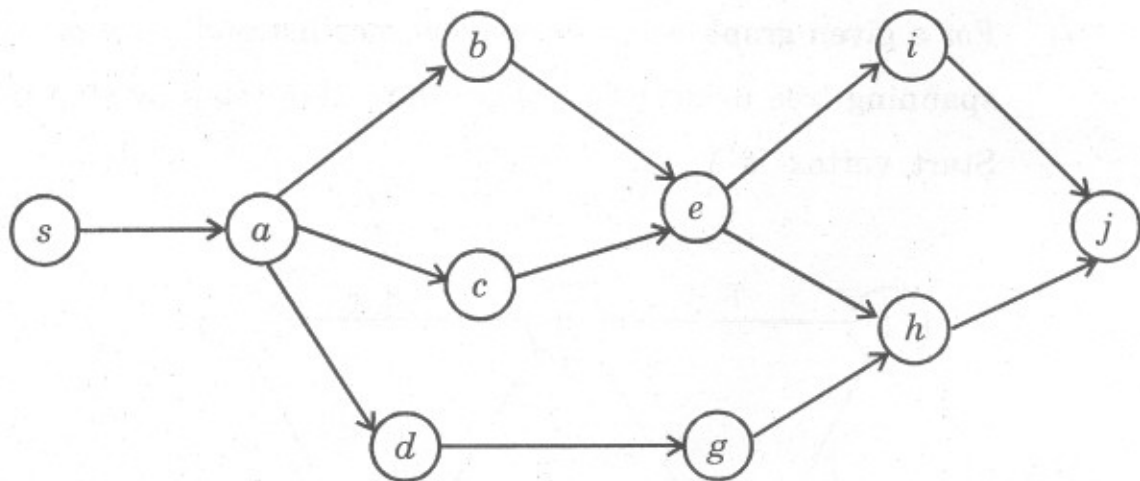
4. (a) Write a pseudo 'C' code to create a inorder Threaded Binary Tree. [8]
- (b) Write an algorithm to create a binary tree when its inorder and preporder traversal is given. [6]
- (c) "Is it worthwhile to use threaded binary trees to avoid recursive postorder or preorder traversal." Justify your answer. [4]
5. (a) For a given graph below draw adjacency list and show minimum spanning tree using Prim's algorithm. Show step by step result. Start vertex is 1. [8]



- (b) Write a short note on Topological sort. [4]
- (c) Write pseudo 'C' code for non-recursive depth first search traversal in a graph. [4]

Or

6. (a) Write a pseudo 'C' code to find minimum spanning tree using Kruskal's algorithm. [6]
- (b) Find a topological ordering of given graph. [5]



- (c) Prove that maximum number of edges in a complete graph of nodes 'N' is $N * (N - 1)/2$. [5]

SECTION II

7. (a) Create an AVL tree for the following data :

78, 21, 14, 11, 97, 85, 74, 63, 42, 45, 57, 16, 20, 19, 52. [8]

(b) Write short notes on :

(1) OBST

(2) Extendible Hashing.

[10]

Or

8. (a) Explain linear probing with and without replacement using the following data :

12, 01, 04, 03, 07, 08, 10, 02, 05, 14, 06, 28.

Assume buckets from 0 to 9 and each bucket has one slot. Calculate average cost/No. of comparison for both.

[10]

(b) Explain all rotations in AVL tree with example.

[8]

9. (a) Construct B+ tree for the following data :

30, 31, 23, 32, 22, 28, 24, 29, 15, 26, 27, 34, 39, 36.

[6]

(b) Write a function to insert a node in a binary heap. Give an example.

[6]

(c) Write a short note on red-black tree.

[4]

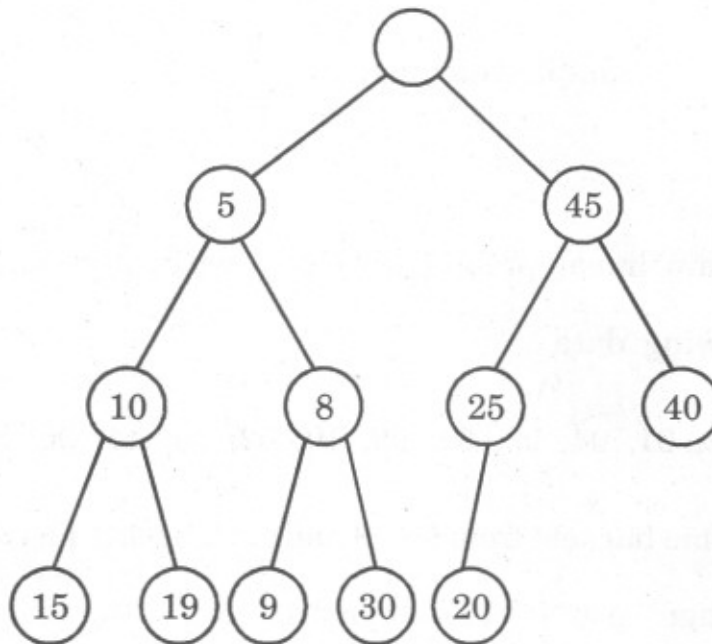
Or

10. (a) What do you mean by Min-Max Heap ?

[4]

(b) Consider the following D Heap :

[6]



(1) Insert 18 and repair Heap after insertion.

(2) Delete min element and repair Heap after deletion.

(c) What is splay tree ? What are its applications ? Explain all the rotations in splay tree with pictorial representation. [6]

11. (a) Write short notes on :

[8]

(1) Inverted files

(2) Cellular partition.

(b) Explain how records are logically deleted from a file.

[4]

- (c) Write 'C' implementation of the primitives for sequential file organization. [4]

Or

12. (a) Write short notes on : [12]

- (1) Index sequential file
- (2) Direct access file
- (3) Factors affecting file organization.

- (b) What are indices ? What are different characteristics of the index file organization ? [4]