

P1144

**[3864] - 241**  
**B.E. (Electronics)**  
**COMPUTER NETWORK**  
**(2003 Course)**

*Time : 3 Hours]*

*[Max. Marks : 100*

*Instructions to the candidates:*

- 1) Answer any 3 questions from each section.*
- 2) Answers to the two sections should be written in separate books.*
- 3) Neat diagrams must be drawn wherever necessary.*
- 4) Figures to the right indicate full marks.*
- 5) Your answers will be valued as a whole.*
- 6) Use of logarithmic tables, slide rule, mollier charts, electronic pocket calculator and steam tables is allowed.*
- 7) Assume suitable data, if necessary.*

**SECTION - I**

- Q1) a)** Explain the following for LAN. **[10]**
- i) Topologies.
  - ii) Wired & Wireless LAN.
  - iii) Hidden and Exposed station problem.
- b) Distinguish between broadcast and point - to - point Communication. **[8]**

OR

- Q2) a)** Explain the design issues of any three. Layers of OSI - Model. **[10]**
- b) Distinguish between OSI and TCP / IP. **[8]**
- Q3) a)** Compare the performance of various transmission media used for data communication. **[10]**
- b) Explain GEO and MEO comparing their applications. **[6]**

OR

**P.T.O.**

- Q4) a)** Explain the network components. [9]  
 i) Switches.  
 ii) Modem.  
 iii) Hub.  
 b) Explain the various switching techniques used for data communication. [7]

- Q5) a)** State and explain the protocols for collision avoidance. [10]  
 b) Explain the sliding window protocols. [6]

OR

- Q6) a)** Explain the framing controls. [6]  
 b) Explain the frame - format for IEEE 802.3. [6]  
 c) State and explain DQDB. [4]

## SECTION - II

- Q7) a)** Explain the Bellman ford algorithm in detail. [6]  
 b) Explain how number of switches affects the routing. [10]

OR

- Q8) a)** Differentiate virtual circuit and datagram services. [6]  
 b) In a network using a token bucket scheme for traffic shaping. A new token is put into bucket every 5 -  $\mu$  sec. What is the maximum sustainable net data rate (exclude the header bit). [10]

- Q9) a)** Describe the security issues for internet. [8]  
 b) State and explain the suitable protocol for 64 - bit data encryption and decryption. [10]

OR

- Q10) a)** Explain the DNS in detail. [8]  
 b) Explain the video on Demand. [10]

- Q11) a)** Compare IPV - 4 and IPV - 6. [8]  
 b) Explain : FTP and telnet protocol. [8]

OR

- Q12) a)** Explain IP Addressing. [8]  
 b) Explain SNMP & RARP. [8]

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