P.T.O.

[3764] - 414

B.E. (Computer Engineering) PRINCIPLES OF COMPILER DESIGN (2003 Course)

Time	Time: 3 Hours [Ma			
Instr	uctio	ons to the candidates:		
	1)	Answers to the two sections should be written in separate books.		
	2)	Neat diagrams must be drawn wherever necessary.		
0	3)	Figures to the right indicate full marks.		
-	4)	Your answers will be valued as a whole.		
	5)	Assume suitable data, if necessary.		
		SECTION - I		
Q1)	a)	Compare Compiler and Interpreter.	[4]	
	b)	Define following:		
		i) Cross compiler ii) Incremental Compiler	[4]	
	c)	Write a LEX program for a subset of C.	[8]	
		OR		
Q2)	a)	Explain various Compiler Construction tools.	[8]	
0	b)	Write a LEX program to calculate number of words in the input	it C file.	
		Program also should remove comments from the program.	[8]	
(03)	a)	Construct LALR parsing table for following grammar.	[10]	
		S -> AA		
		A -> aA		
		A -> b		
	b)	Explain operator precedence parser.	[8]	
		OR		
Q4)	a)	Show that following grammar is LL(1) but not SLR(1).	[9]	
		S -> AaAb BbBa		
		A -> €		
		B -> €		
	b)	Write a YACC program for a simple calculator.	[9]	

Q5)	a) .	Explain what is inherited and synthesized attributes. With example explain what is inherited and synthesized attributes. With example explain what is inherited and synthesized attributes.	lain [8]
	b)	Write Quadruple and Triple representation for following expression.	[8]
		A=B+C*D/E+-F*-G	
		OR	
Q6)	a)	Write intermediate code generated for following sentences.	[8]
	. *	While a < b do	
		If $c < d$ then	
		x = y + z	1.1
		Else	
		x = y-z	
	b)	Explain with example concept of backpatching.	[8]
		SECTION - II	
Q7)	a)	What is the need of Activation record? With example explain how the are generated.	ese [8]
	b)	With example explain different parameter passing methods.	[8]
		OR	
Q8)	a)	Enlist and explain in short different ways of accessing non-local names	[8].
	b)	What are different storage allocation strategies. Explain any one in det	tail. [8]
09)	a)	Explain peephole optimization in detail.	[8]
	b)	Explain the dynamic programming code generation algorithm.	[8]
		OR	
Q10)a)	Explain various transformations that can be done on basic blocks.	[8]
	b)	Write a note on code generator generators.	[8]
Q11)a)	With example explain different types of loops in flow graph.	[8]
	b)	What is the need of code optimization? Discuss principal sources code optimization.	of 10]
		OR	

Q12)a) For the following three address code statements

[10]

- i) PROD = 0
- ii) I = 1
- iii) T2 = ADDR(A) 4
- iv) T4 = ADDR(B) 4
- -v) T1 = 4 * I
- vi) T3 = T2[T1]
- vii) T5 = T4[T1]
- viii) T6 = T3 * T5
- ix) PROD = PROD + T6
- $X) \quad I = I + 1$
- xi) IF (I <= 20) GOTO (V)

Compute basic blocks and draw the flow graph.

b) Discuss algorithm for live variable analysis.

[8]

