



210245

Seat No.	
----------	--

S.E. (Comp. Engg.) (Semester – I) Examination, 2014
MICROPROCESSOR ARCHITECTURE
(2012 Course)

Time : 2 Hours

Max. Marks : 50

Instructions : 1) Neat diagrams must be drawn **wherever** necessary.
2) Figures to the **right** side indicate **full** marks.
3) Assume suitable data **if necessary**.

- | | |
|-------------------------------------------------------------------------------------|---|
| 1. a) How many segment registers are used by 8086 ? Mention their use. | 3 |
| b) Explain the different operating modes of 80386. | 6 |
| c) What is the use of task gate ? | 3 |
| OR | |
| 2. a) What is the difference between Min mode and Max mode of 8086 ? | 4 |
| b) Explain the various data types supported by 80386. | 5 |
| c) What is LDT descriptor ? | 3 |
| 3. a) Enlist the differences between pipelined and non pipelined machine cycle. | 4 |
| b) Draw the timing diagram for read cycle with non pipe lined address. | 5 |
| c) Enlist the program flow control instructions. | 3 |
| OR | |
| 4. a) What is the use of HOLD and HLDA instruction ? | 3 |
| b) Draw the timing diagram for non pipelined write cycle. | 5 |
| c) How to define and use the macro in assembly language programming ? | 4 |
| 5. a) What are the differences between dual and quad core CMP ? | 3 |
| b) What are different architectures of multicore ? Explain. | 6 |
| c) What are the advantages of cache memory ? | 4 |
| OR | |
| 6. a) What are the advantages of multicore designing ? | 3 |
| b) Give the features of parallel programming with diagram. | 6 |
| c) What is front side bus back side bus BSB ? | 4 |
| 7. a) Briefly explain the compatibility mode and 64-bit mode of IA 64 Architecture. | 3 |
| b) Explain the execution model of SIMD with neat diagram. | 6 |
| c) What are the advantages of hyper threading technology ? | 4 |
| OR | |
| 8. a) What are the features of Intel Microarchitecture code name Nehalem ? | 3 |
| b) Give the features of SSE. | 6 |
| c) What are the advantages virtualization technology ? | 4 |