

Total No of Questions: [12]

SEAT NO. :

[Total No. of Pages : 2]

T.E. 2008 (Computer Network Technology)

(Semester - I)

Time: 3 Hours

Max. Marks : 100

Instructions to the candidates:

- 1) Answers to the two sections should be written in separate answer books.***
- 2) Neat diagrams must be drawn wherever necessary.***
- 3) Figures to the right side indicate full marks.***
- 4) Use of Calculator is allowed.***
- 5) Assume Suitable data if necessary***

SECTION I

| | | | |
|-----|----|---|------|
| Q1) | a) | Discuss various network design issues | [6] |
| | b) | Explain token bucket algorithm | [6] |
| | c) | Explain different duties of network layer | [6] |
| | | OR | |
| Q2) | a) | What is routing ? Explain Distance Vector Routing with suitable example | [10] |
| | b) | What do you mean by congestion? Explain any two congestion algorithms in virtual subnets | [8] |
| | | | |
| Q3) | a) | For a given C class network 195.188.65.0. Divide it into eight equal subnets. Find new subnet mask and range of first 6 subnets | [8] |
| | b) | Explain working of ICMP? Explain any four messages of ICMP | [8] |
| | | OR | |
| Q4) | a) | Explain steps of lease allocation process in DHCP in detail | [8] |
| | b) | Explain different types of fragmentation in details with the help of fields used in IPV4 header format | [8] |
| | | | |
| Q5) | a) | Explain duties of transport layer and differentiate between connection-oriented and connection- less service | [8] |
| | b) | What is socket? Explain various socket primitives used in UDP | [8] |
| | | OR | |
| Q6) | a) | Explain different timers used in TCP | [8] |
| | b) | Explain three way handshake algorithm for TCP connection establishment | [8] |

| | | | |
|-------|----|---|------|
| | | SECTION II | |
| Q7) | a) | Explain working of SNMP | [6] |
| | b) | Differentiate between POP3 and IMAP | [5] |
| | c) | Differentiate between FTP and TFTP | [5] |
| | | OR | |
| Q8) | a) | What is FTP? Why it requires two ports? Explain at least five user commands used in FTP | [8] |
| | b) | Explain two types of messages used in HTTP | [8] |
| | | | |
| Q9) | a) | Explain in detail integrated service and differentiated services | [8] |
| | b) | Explain in detail any one protocol used for real time interactive application. | [8] |
| | | OR | |
| Q 10) | a) | Explain any two algorithms for scheduling | [8] |
| | b) | Explain RSVP protocol. What is the need of this protocol? | [8] |
| | | | |
| Q 11) | a) | Explain architecture of Bluetooth | [9] |
| | b) | Explain Fast Ethernet in detail | [9] |
| | | OR | |
| Q12) | | Write short note on any three 1. Wireless LAN 2. ATM 3. Frame Relay 4. B-ISDN | [18] |