Tota	l No.	of Questions : 10]	SEAT No.:		
P13	344		[Total No. of Pages : 3		
		[4858] -	1088		
		T.E. (Computer Engine	ering) (Semester - II)		
		Embedded Oper	ating Systems		
		(2012 Patter	n) (End Sem.)		
Time	e: 2	$\frac{1}{2}$ Hours]	[Max. Marks:	70	
Insti	ructio	ons to the candidates:			
	1) 2) 3) 4)	Answer Q.1 or Q.2, Q.3 or Q.4, Q Neat diagrams must be drawn whe Figures to the right side indicate Assume suitable data if necessary	erever necessary. full marks.		
Q1)	a)	With the help of a diagram explain methods.	the classification of real-time scheduli	ոջ [ <b>6</b> ]	
	b)	Explain role of barrel shifter in the	ne ARM.	[4]	
		OR			
Q2)	a)	Write an ARM assembly pro $3X + 6Y + 9Z$ , where $X = 4$ , $Y = 4$	ogram to find value of expressi $= 5, Z = 3.$	or [ <b>6</b> ]	
	b)	Explain how embedded operation operation systems?	ng systems are different than deskt	op [ <b>4</b> ]	
Q3)	a)	Write short notes on (any two):	I	[6]	

OR

Differentiate between 'NOR' Flash & 'NAND' Flash.

Kernel command line processing.

i)

ii)

b)

LSB.

OSDL.

[4]

Q4)	a)	Why Embedded Linux is popular as OS for embedded system development? [4]				
	b)	Write short note on (any two):				
		i) BusyBox.				
		ii) Subsystem Initialization.				
		iii) init thread.				
Q5)	a)	What are the challenges for bootloader in embedded system? [6]				
	b)	Explain about U-boot configurable commands. [5]				
	c)	Enlist device driver module utilities and explain the use of same. [6]				
		OR				
<b>Q6</b> )	a)	Show the structure of PCI configuration header. [6]				
	b)	Explain the JFFS2 file system. [5]				
	c)	Write short notes on (any two):				
		i) MTD.				
		ii) TFTP server.				
		iii) DHCP server.				
Q7)	a)	Explain the tracing and profiling tools used in Embedded Application development. [6]				
	b)	Explain the working of stepper motor? State any two application stepper motor in embedded systems.				
	c) Draw & explain KGDB setup for kernel debugging.					
	OR					

<i>Q8)</i>	a)	Give different ways of debugging embedded applications.			
	b)		n a neat diagram explain the graphics display of data in embeddems.	ded [ <b>7</b> ]	
	c)	Writ	te short notes on (any two):	[6]	
		i)	GStreamer Media framework.		
		ii) OpenGL ES.			
		iii)	ssh.		
Q9)	a)	Explain architecture of Android with neat diagram.			
	b)	Writ	te short notes on (any two):	[8]	
		i)	Porting Linux application.		
		ii)	Zygote.		
		iii)	System server.		
			OR		
Q10	) a)	Give	e the latency components in Linux with neat diagram.	[8]	
	b)	) Explain Android booting process with neat diagram.		[8]	

