

Total No. of Questions : 12]

SEAT No. :

[Total No. of Pages :4

**P1460**

**[4759] - 217**

**B.E. (Computer)**

**ADVANCED COMPUTER ARCHITECTURE**

**(2008 Pattern) (410449) (Semester - II)**

*Time :3 Hours]*

*[Max. Marks : 100*

*Instructions to the candidates:*

- 1) *Answer to the two Sections should be written in separate answer books..*
- 2) *Answer any three questions from each section.*
- 3) *Neat diagrams must be drawn wherever necessary.*
- 4) *Figures to the right indicate full marks.*
- 5) *Assume suitable data, if necessary.*

**SECTION - I**

**Q1) a)** Explain in brief general classification of multiprocessor based on following techniques. **[12]**

- i) Degree of coupling
- ii) Memory access
- iii) Flynn's classification
- iv) Feng's classification

**b)** Explain Implicit and Explicit parallelism. **[6]**

OR

**Q2) a)** What is scalable computer system? Explain various parameters affecting scalability of computer system. **[10]**

**b)** State and explain features of Itanium Architecture for software pipelining support. **[8]**

**Q3) a)** Design a six bit multiplier using CSA Tree. How it can be viewed as k-stage arithmetic pipeline? With same Hardware how an n-bit multiplier can be designed? Assuming single clock cycle per processing stage, find the total No. of clock cycles for the same. **[10]**

**b)** Discuss the various features of SPARC Architecture. **[6]**

OR

**P.T.O.**

- Q4) a)** Consider a 4 stage pipeline processor. The number of cycles needed by the four instructions  $I_1, I_2, I_3, I_4$  in stages  $S_1, S_2, S_3, S_4$  are as shown below [8]

	$S_1$	$S_2$	$S_3$	$S_4$
$I_1$	2	1	1	1
$I_2$	1	3	2	2
$I_3$	2	1	1	3
$I_4$	1	2	2	2

Calculate total number of cycles needed to execute the following loop for ( $i = 1$  to 2)

```
{
     $I_1$ ;
     $I_2$ ;
     $I_3$ ;
     $I_4$ ;
}
```

Also draw the space time diagram showing execution of all instructions through successive pipeline stages.

- b)** Identify All of the RAW, WAR and control Hazards in following instruction sequence. [8]

```
DN     $r_2, r_5, r_8$ 
SUB    $r_9, r_2, r_7$ 
ASH    $r_5, r_{14}, r_6$ 
MUL    $r_{11}, r_9, r_5$ 
BEQ    $r_{10}, \#0, r_{12}$ 
OR     $r_8, r_{15}, r_2$ 
```

- Q5) a)** With suitable examples, explain the necessity of data Routing in array processors. [8]

- b) Discuss a problem of  $3 \times 3$  matrix multiplication on a mesh network. Obtain its time complexity. [8]

OR

- Q6)** a) Explain the programming model of cray-1 vector Architecture. [8]  
b) What is use of data Routing functions? With examples discuss the necessity of data routing in array processors. [8]

## **SECTION- II**

- Q7)** a) Explain following bus arbitration algorithms in brief. [9]  
i) RDC  
ii) FCFS  
iii) Polling  
b) Discuss COWs and NOW's architecture with suitable block diagrams. [9]

OR

- Q8)** a) Explain with typical cluster computing Architecture the various operating system issues to be handled in the design of cluster computing system. [9]  
b) What are different Multiprocessors Architectures? What are Network and software factors limiting performances of these systems? [9]

- Q9)** a) With suitable examples explain shared memory parallel programming. What is SPMD programming? [8]  
b) Explain with examples the use of synchronization primitives in parallel programming. [8]

OR

- Q10)** a) With standard constructs and features explain how parallelism is achieved in data parallel programming? [8]

b) Explain use of following primitives used in parallel programming. [8]

i) Send ( )

ii) Receive ( )

iii) Fork ( )

iv) Join ( )

**Q11)**a) With suitable example explain how parallel algorithms are written for multiprocessor systems. [8]

b) Explain in detail the steps usually followed for generating a multiprocessing application from a sequential application. [8]

OR

**Q12)**a) Explain the classification of parallel algorithms with suitable examples. [8]

b) How parallel virtual machine acts as a programming interface for parallel processing? [8]

