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T.E. (Computer)

PRINCIPLES OF CONCURRENT AND DISTRIBUTED PROGRAMMING

(2012 Course) (Semester - II) (End - Semester)

Time: 3 Hours] [Max. Marks: 70

Instructions to the candidates:

- 1) Answer Q.1 or Q.2, Q.3 or Q.4, Q.5 or Q.6, Q.7 or Q.8, Q.9, or Q.10.
- 2) Neat diagrams must be drawn wherever necessary.
- 3) Figures to the right side indicate full marks.
- 4) Assume suitable data if necessary.
- Q1) a) Write and explain a typical program structure used in lex and yacc for lexical analysis and parsing.[5]
 - b) What is Data Flow Computer? Draw and explain data flow graph for the following instruction. [5]

$$A = 9 * C + D / F$$

OR

- Q2) a) With reference to concurrent Java, explain the following methods used for multithreading [5]
 - i) sleep()
 - ii) suspend ()
 - iii) wait()
 - iv) notify()
 - v) notify All()
 - b) Write an algorithm for parallel quicksort. Explain with suitable example. [5]
- Q3) a) Write folk theorem 1.1 and 1.2 show the speedup of n processor parallel system is limited as $S \le n/\log 2^n$. [5]
 - b) Write a program in LISP to find the nth fibonacci number. [5]

Q 4)	Writ	e sho	ort note on (any two): [1	0]
	a)	Con	current yacc.	
	b)	Para	llelism with GPU.	
	c)	Syst	olic Architectures.	
Q5)	a)		at is DCE? Explain the various components of DCE showing to dependencies of DCE components.	he [5]
	b)	_	lain the difference between Network operating system and Distribut rating system.	ed [5]
	c)	migh	lain the important concepts that a distributed operating system designt use to improve reliability of the system. What are the main problem atching a system highly reliable.	_
			OR	
Q6)	a)	_	lain Work station - Server model with diagram. Enlist Advantag disadvantages of it.	es [5]
	b)		major issues in designing distributed Operating System. Explain as issues in detail.	ny [5]
	c)		pose a component of a distributed system suddenly crashes. Hothis event inconvenience the users when.	ow [7]
		i)	The system uses the processor pod model and the crash- component is a processor in the model.	ed
		ii)	The system uses the processor-pool model and the crash component is a user terminal.	ed
		iii)	The system uses the workstation-server model and the crash-component is a server machine.	ed
Q7)	a)	Wha	at is virtualization? Explain the advantages of using it.	[5]

b) Differentiate between virtual machine and physical machine. [4]

c) Draw a diagram showing Xen architecture and explain the various components of it. [7]

OR

- **Q8**) a) Differentiate between para virtualization and full virtualization. [5] List and explain methods for platform virtualization. [4] b) Draw a diagram showing asymmetric XEN system stating the differences c) between symmetric and asymmetric virtual platform. [7] **Q9**) a) Write a program in CUDA for vector addition. [5] What is Warp? Explain branching and GPU utilization with respect to b) warp size in CUDA. [5] Explain the task execution model in CUDA with diagram. Also explain
 - OR
- Explain the mobile computing principles. [5] **Q10)**a)
 - Describe alternative thread block layouts. Explain how to calculate X b) and Y thread indexes. [5]

[7]

Explain thread scheduling in GPU with hardware view. Draw a suitable c) diagram for scheduling cycles. [7]

c)

threading on GPUs.