Total No. of Questions: 12]		SEAT No. :
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B.E. (Computer Engineering) OBJECT ORIENTED MODELING AND DESIGN (2008 Course) (Semester - I)

Time: 3 Hours] [Max. Marks: 100

Instructions to the candidates:

- 1) Answer three questions from section I and three questions from section II.
- 2) Answers to the two sections should be written in separate answer books.
- 3) Neat diagrams must be drawn wherever necessary.

SECTION - I

- Q1) a) What is the need of modeling software system? What are OO concepts used in software modeling and how?[8]
 - b) What do you mean by OMG? Explain the CORBA architecture. [8]

OR

- **Q2)** a) Draw and explain 4+1 view architecture of the system models all the view of the system system? [8]
 - b) Explain the behavioral things in UML2.0 [8]
- **Q3)** a) How UML2.0 supports requirements modeling? [8]
 - b) Give the activity diagram for 'Book a Ticket' in Railway Reservation System using swim lanes. State you assumptions. [8]

OR

- **Q4)** a) Draw detailed use case diagram for online Internet Banking System using all advanced notations for use case diagram. [8]
 - b) What are boundary classes? Identify and model in UML the boundary classes in a ATM system. [8]

P.T.O.

Qs)	a)	Explain the element of a class diagram with an example.	Sj
	b)	Explain the application of composite structure diagram.	6]
	c)	What do you mean by an active class?	4]
		OR	
Q6)	6) a) Draw the class diagram for online Airline traffic management syste		3]
	b)	Explain the concept of Realization and Aggregation.	6]
	c)	How to draw object diagrams?	4]
		SECTION - II	
Q7)	a)	Explain the communication diagram with example.	6]
	b)	How timing diagram can be used in real time systems?	6]
	c)	Enlist and elaborate the significance of messages used in sequen diagram.	
		OR	
Q8) a) Explain the sequence diagram elements with "withdraw money" from ATM system.		Explain the sequence diagram elements with a sequence diagram for "withdraw money" from ATM system. [8]	or 3]
	b)	Explain following [6	6]
		i) Composite State	
		ii) Self transition	
		iii) Sub State	
	c)	How interaction overview diagram is related to activity diagram? [4]	4]

Q9) a)	Explain the purpose of a component diagram with a diagram and example. [8]	
b)	How do you model the deployment view in UML? [8]	
	OR	
Q10) a)	What are types of interfaces of a component? How it is modeled in UML? [8]	
b)	Draw the deployment diagram for client server 3 tier for your college website. [8]	
<i>Q11)</i> a)	Explain the forward engineering and reverse engineering with example.[8]	
b)	Give the solution for structural design pattern. [8]	
	OR	
Q12) a)	How do you forward engineer a class diagram? [8]	
b)	Explain the facade design pattern with an example. [8]	

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