SEAT No. :	
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# B.E. (Information Technology) b: ARTIFICIAL INTELLIGENCE

(2008 Course) (Semester - I) (Elective - I) (414443)

Time: 3 Hours] [Max. Marks:100

Instructions to the candidates:

- 1) Answers to the two sections should be written in separate sheet.
- 2) Use of logarithmic tables, slide rules and electronic pocket calculator is allowed.
- 3) Neat diagram must be drawn wherever necessary.
- 4) Figures to the right indicates full marks.
- 5) Assume suitable data, if necessary.

### **SECTION-I**

- **Q1)** a) What is artificial intelligence? Explain various domains of AI. [8]
  - b) What is an agent? List down the characteristics of intelligent agent. [8]

OR

- **Q2)** a) Explain Minimax search procedure with suitable example. [8]
  - b) What is Swarm Intelligent? Explain application of swarm intelligence. [8]
- Q3) a) What is heuristics? Explain any heuristics search method. Justify how heuristics function helps in achieving goal state.[8]
  - b) Explain mini-max search algorithm for two player game. Explain how pruning help for effective searching. [8]

OR

Q4)	a)	What is state space search? How the problems are solved using space search. Explain with suitable example. [8]	
	b)	Solve the following cryptarithmetic problems using constraint satisfaction.  [8]	
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Q5)	a)	What is FOPL? Explain how first order logic sentences are converted into conjunctive normal form (CNF). [6]	
	b)	What do you understand by conceptual dependency? Give a conceptual dependency structure for the sentence "Nisha drove her car to school".[6]	
	c)	Elucidate components of the scripts. Identify the props, roles, and scenes in the "college going" script. [6]	
		OR	
Q6)	a)	Explain the properties of internal representation. [6]	
	b)	Describe the advantages of predicate logic over propositional logic. [6]	
	c)	What do you mean by following with respect to converting FOP in clauses orm: [6]	
		o Eliminate the logical connectives ->	
		o Standardize all variables	
		o Skolemization	
		SECTION-II	
Q7)	a)	What is object detection and recognition in computer vision? Explain with suitable example. [9]	
	b)	What is planning? Explain the main components of a planning system. [9]	
		OR	
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- **Q8)** a) Explain how vision is used for manipulation and navigation. Give suitable examples to justify your answer. [9]
  - b) Explain the concept of image formation. Briefly explain THREE Image processing operations. [9]
- **Q9)** a) Explain the architecture of expert system? Also Explain the process of knowledge acquisition. [8]
  - b) Define learning? Explain learning by induction with suitable example. [8]

#### OR

- **Q10)**a) Explain Hopfiled Network? Draw and explain four stable states of a particular Hopfield network. [8]
  - b) What is reinforcement learning? What is a neural network is given no feedback for its input? [8]
- Q11)a) Briefly explain the structure of a prolog program with suitable example. [8]
  - b) Define predicate an objects in prolog. Discuss various types of objects used in prolog. [8]

## OR

- **Q12)**a) List the similarities and differences between prolog and conventional programming languages. Justify your answers with suitable examples. [8]
  - b) Explain the applications of Genetic Algorithms in artificial intelligence domains. [8]

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