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[Total No. of Pages : 2

B.E. (Information Technology) ADVANCED COMPUTER NETWORK (2008 Pattern) (Semester - II) (Elective - III) (414450 D)

Time : 3 Hours]

[Max. Marks :100

Instructions to the candidates:

- 1) Answer THREE questions from each section.
- 2) Answers to the two sections should be written in separate answer books.
- 3) Neat Diagrams must be drawn wherever necessary.
- 4) Figures to the right indicate full marks.
- 5) Assume suitable data, if necessary.
- 6) Use of electronic pocket calculator is allowed.

SECTION-I

Q1)	a)	Write brief description of ISO/OSI network model.[10])]		
	b)	What are principles of network design?[8]	8]		
OR					
Q2)	a)	Enlist principles and services of Networking with Layered architecture [12]			
	b)	What is Internet and ATM? [0	5]		
Q3)	a)	Explain the structure of ATM header. [8	8]		
	b)	List mobility management issues in wireless networks. [8	8]		
OR					
Q4)	a)	Explain an architecture of Wireless communication. [8	8]		
	b)	Explain WDM system with diagram. [8	8]		
Q5)	a)	List QoS parameters. [0	5]		
	b)	What is Congestion control and flow control mechanism of datagramnetwork? Explain this w.r.t Open Loop and Closed Loop.[10]			

Q6) a)	How congestion is controlled in ATM network?	[8]			
	Explain it w.r.t.				
	i) Internal congestion control				
	ii) Global congestion control				
b)	Explain M/M/l queue and M/M/2 queue marcov Chain Models.	[8]			
SECTION-II					
Q7) a)	Explain in detail BGP and RIP.	[10]			
b)	Explain traffic engineering in MPLS.	[8]			
OR					
Q8) a)	Draw various formats of BGP messages.	[8]			
b)	Describe the significance of tunneling in VPNs.	[10]			
Q9) a)	Explain characteristics of Mobile IP.	[6]			
b)	Describe various features of IPv6.	[10]			
OR					
Q10) a)	Describe RTP and RSVP.	[8]			
b)	What are different APIs for IPv6?	[8]			
Q11) a)	Explain architecture of ad-hoc networks.	[6]			
b)	Define ad-hoc network? List limitations and applications of it.	[10]			
OR					
Q12) a)	State the process of implementation of firewall in the network?	[8]			
b)	Define overlay networks? State it's importance?	[8]			

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