

[5155] - 271

M.E. (Computer Engineering)

SOFTWARE DESIGN AND ARCHITECTURE

(2013 Pattern) (Semester - II)

Time : 3 Hour]

[Max. Marks : 50

Instructions to the candidates :

- 1) Solve question number 1 or 2, 3 or 4 and 5 or 6.
- 2) Neat diagram must be drawn whenever necessary.
- 3) Figures to the right indicate full marks.
- 4) Assume suitable data, if necessary.

**Q1)** a) Write in short the applicability, structure and implementation of :- [8]

- i) Abstract factory
- ii) Singleton

b) Discuss the major phases of the software design process and illustrate the characteristics of an exceptional designer. [8]

OR

**Q2)** a) Explain design patterns? How they are documented using a template? Explain the way they are documented with examples to illustrate from Observer pattern. [8]

b) Describe the design viewpoints for software design notation. [8]

**Q3)** a) Illustrate the mapping quality factors to quality criteria for assessing design quality? List different quality attributes. [8]

b) Differentiate between reference architectural and an architectural pattern in terms of organizational planning and architectural analysis? Explain with suitable example. [8]

OR

**Q4)** a) Explain the concept of systematic reuse and its particular implementation using product lines? [8]

b) Explain Execution architecture view and Code architecture view. [8]

P.T.O.

- Q5)** a) Explain the concepts of Hierarchical architecture and Distributed Architecture. Evaluate the benefits and limitations of both. [9]
- b) Write short notes on :- [9]
- i) Model Driven Architecture (MDA)
  - ii) Customer Relationship Management (CRM)

OR

- Q6)** a) Describe Quantity archetype pattern and Rule archetype pattern with example. [9]
- b) Explain the concepts of any three archetype patterns. [9]

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