

Total No. of Questions : 12]

SEAT No. :

P2452

[5153]- 86

[Total No. of Pages : 3

T.E. (Computer Engg.)

PRINCIPLES OF PROGRAMMING LANGUAGES

(2008 Pattern) (Semester - II)

Time :3 Hours]

[Max. Marks :100

Instructions to the candidates:

- 1) *Answer Q.1 or Q.2, Q.3 or Q.4, Q.5 or Q.6, from Section I and Q.7 or Q.8, Q.9 or Q.10, Q.11 or Q.12 from section II.*
- 2) *Answer to the two sections should be written in separate answer books.*
- 3) *Neat diagrams must be drawn wherever necessary.*
- 4) *Figures to the right side indicate full marks.*
- 5) *Assume Suitable data if necessary.*

SECTION - I

- Q1) a)** What are different parameter passing methods? Explain each in detail with example. **[8]**
- b) Explain programming language paradigms.State example of each paradigms. **[8]**

OR

- Q2) a)** Why does the use of dynamic scoping imply the need for runtime type checking? **[8]**
- b) What do you mean by activation records? How this feature is used for implementing recursive function calls? **[8]**
- Q3) a)** What are the features of procedural programming? How procedures and modularity makes procedural programming as a better choice for programming. **[8]**
- b) Compare C and PASCAL programming languages. **[8]**

OR

P.T.O.

- Q4) a)** Explain the following with reference to PASCAL Programming language:
- i) Scope rules
 - ii) Local and global variable
 - iii) Parameter passing
 - iv) Pointers
 - v) Data Types **[10]**
- b) With suitable diagram demonstrate and explain the execution steps for imperative programming. **[6]**
- Q5) a)** Comment on implementation differences among JAVA and C++ programming languages. Write a code for some requirements of JAVA & C++. **[10]**
- b) What are the benefits of the object oriented model that have led to its increase in popularity? **[8]**

OR

- Q6) a)** Explain difference between dynamic and static method binding with respect to JAVA programming language. **[10]**
- b) Explain JAVA applications and JAVA applets. Draw typical Applet life cycle. **[8]**

SECTION - II

- Q7) a)** Explain in brief following constructs with respect to .NET framework: **[10]**
- i) Arrays
 - ii) Interfaces
 - iii) Event Handler
 - iv) Delegates
 - v) Classes and methods
- b) What is the base class of .NET framework? What is importance of assemblies? **[8]**

OR

- Q8)** a) Explain value type and reference type with respect to C# [8]
b) Describe following public methods of C# [8]
i) bool equals ()
ii) int GetHashCode()
c) Describe in brief structure of C# program [2]

- Q9)** a) Explain following conditional predicate with Prolog. [8]
i) CUT ii) If then else
b) Explain how backtracking works in prolog. [8]

OR

- Q10)** a) State and explain key features of logical programming specifications. [8]
b) Explain resolution and unification in logic programming with suitable example. [8]

- Q11)** a) Explain numeric predicate functions supported by LISP. [6]
b) Whether LISP supports macros and object definition. Justify with example. [10]

OR

- Q12)** a) Describe following properties of functional programming language: [8]
i) Lazy function evaluation ii) Referential transparency
b) Compare functional and imperative language with respect to following issues: [8]
i) Systematic structure ii) Semantics
iii) Concurrent Execution iv) Data structures

