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## T.E. (Computer Engineering)

Principles of Concurrent and Distributed Programming (2012 Pattern) (End Semester)					
Time: $2\frac{1}{2}$ Hours] [Max. Marks: 7]					
	1) 2 2) 3	Answer Question 1 or 2, 3 or 4, 5 or 6, 7 or 8, and 9 or 10.  Neat diagrams must be drawn wherever necessary.  Figures to the right indicate full marks.  Assume suitable data if necessary.			
Q1)		Explain in detail Declarative programming model.  Write Short note on LISP.  OR  [6]			
Q2)	-	Explain in detail Functional programming model. [6] What is the structure of a LEX file'? [4]			
Q3)		Explain  • General purpose computer architecture,  • Special purpose computer architecture.  Explain Amdahl's law.  [4]			
Q4)	-	OR Explain Message Passing Model in parallel programming.  Write a note on Fengs classification.  [4]			
Q5)	b)	Explain reliability and scalability issues in designing distributed operating system.  [10]  Explain the following terms with respect to operating system:  i) System image.  ii) Autonomy  iii) Fault Tolerance Capability.  OR			
Q6)		Explain performance issue in designing distributed operating system. [10] Write a note on DCE cell. [8]			

<b>Q</b> 7) a)	a) Explain types of virtualization.		
b)	Explain the common approaches to virtual computer systems.	[8]	
	OR		
<b>Q8)</b> a)	Differentiate between Virtual System and Distributed System.	[8]	
b)	Explain DomainO and DomainU Memory Management in Xen?	[8]	
<b>Q9)</b> a)	Explain global memory in CUDA.	[8]	
b)	Differentiate between Multi-CPU and Multi-GPU systems.	[4]	
c)	Write short notes on:	[4]	
	• CUDA threads		
	<ul> <li>CUDA blocks</li> </ul>		
	OR		
<b><i>Q10)</i></b> a)	Explain threads in CUDA. Also explain problem decomposition	[8]	
b)	Explain texture memory in CUDA.		
c)	Write short note on CUDA kernels. Also explain Kernel call syntax.	[4]	

