G.R. No.

U218-123 (ESE)

DECEMBER 2018/ENDSEM

S. Y. B. TECH. (PROPERTY) (SEMESTER - I)

COURSE NAME: COMPUTER ORGANIZATION AND MICROPROCESSORS TECHNIQUES COURSE CODE: CSUA21173

(PATTERN 2017) [Max. Marks: 50] Time: [2 Hours] (*) Instructions to candidates: Answer Q.1, Q.2, Q.3, Q.4, Q.5 OR Q.6, Q.7 OR Q.8 Figures to the right indicate full marks. Use of scientific calculator is allowed 4) Use suitable data where ever required [6] Q. 1) a) Draw flow chart of Booth's Algorithm for Two's Complement Multiplication. OR Solve division of the following numbers using restoring division [6] algorithm: Dividend (A:Q) = 1111:1001(-7)ne Divisor (M) = 1101 (-3)Why I/O module is required? Explain block diagram of I/O [6] Q. 2) a) Module. OR [6] b) Draw and Explain typical cache organization. 1) Draw and explain Data Flow Fetch Cycle and Data Flow Indirect [6] Q.3)Cycle. OR b) List and explain control and status registers in detail. [6]

Q.4)	a)	Draw with neat Diagram and Explain 80386 Flag register. [4]		
		OF COMMENT		
	b)) Match the pairs:		
	,	1. Immediate Addressing	A. MOV AX, [BX+DI+	[4]
		2. Based Indexed with Displacement Mode	B. MOV CX, [BX]	
25.		3. Register Indirect Addressing Mode	C. ADD AX,[1592H]	
		4. Direct Addressing Mode	D. MOV AX,2387H	
Q.5)	a)	using paging.		[6]
	b)			
	c)	Explain GDT and GDTR.		[4]
s [#]		wer G.T. Q.3. Q.3. Q.4. Q.5 OR		
Q.6)	a)	Draw neat diagram to convert logical address to linear address usin Segmentation.		[6]
	b)	List various types of privileged levels and Explain DPL.		[4]
	c)	Explain LDT and IDT.		[4]
Q.7)	a)	Explain Any 3 String Instructions with example.		[6]
	 b) Write the steps for executing an 64 bit assembly program on NASM. 		7	[4]
	c)	Write an assembly code for 64 bit architecture to display		[4]
		"WELCOME" on Screen for 5 times.		1 0
		OR		
Q.8)	a)	CX= 5AH, show the contents of the register after following		[6]
	b)	Operation ROL BX,4 and SHL CX,4. Justify your answer.		
, i	b)	Differentiate between macro and procedure. Write an 64 bit assembly program to add two numbers assuming the numbers are in rax and rbx register (include comments in the code).		[4]