

OCTOBER 2019 / INSEM (T1)
S. Y. B.TECH. (INFORMATION TECHNOLOGY) (SEMESTER - III)
COURSE NAME: FUNDAMENTALS OF DATA STRUCTURES
COURSE CODE: ITUA21185
(PATTERN 2018)
SOLUTION

Q 1) a) 1. void xstrcat(char *name1, char *name2)

```

    {
        int i=0, len;
        char *p;
        p=name1;
        xstrcpy(p, name1);
        len=xstrlen(name1);
        while(*(name2)!='\0')
        {
            *(p+len)=*name2;
            len++;
            name2++;
        }
        *(p+len)='\0';
        printf("%s", p);
    }

```

2.

- Pointers allow you to refer to large data structures in a compact way
Eg- array, database (array of structure elements)
- Pointers facilitate sharing between different parts of programs using Call by reference in functions
- Pointers make it possible to get new memory dynamically as your program is running i.e. Dynamic memory allocation using malloc, calloc, realloc
- They make it easy to represent relationships among data items. Complex data structures like linked list, stack, queue, tree, graph etc.

Q-2 a) 1.

```

void main(int argc, char* argv[])
{
    FILE *fs, *ft;
    char ch;
    if(argc!=3)
    {
        printf("Incorrect Number of Command Line Arguments");
        return;
    }
    fs=fopen(argv[1], "r");
    ft=fopen(argv[2], "w");
    if(fs==NULL || ft==NULL)
    {
        printf("cannot open files!!!");
        return;
    }
}

```

```

    }
while(1)
{ ch=fgetc(fs);
  putc(ch,ft);
  if(ch==EOF) break;
}
fclose(fs);
fclose(ft);
}

```

2. Pointer to function/ function pointers:

- Contains address of function
- Similar to how array name is address of first element
- Function name is starting address of code that defines function

Function pointers can be :

- Passed to functions
- Stored in arrays
- Assigned to other function pointers

Q 2) a) 1. ADTs are one way of separating parts of a larger programming task from the rest of the program.

- ☐ This allows for better structuring, and it enables multiple programmers to work on the same project.
- ☐ When done wisely it can be used to build libraries with code that can be incorporated into many *different* projects.

ADT for a Matrix: Data: number of rows, number of columns, datatype

Operations: init(), add(), mult(), transpose()

2. total cost equation: 3M time complexity : 1M $O(n^3)$

b) 1. Big-oh notation Definition: 1.5 M, Graph: 1.5M, Example: 1M

2. Differentiation (Min 2 points)

- i) Static and dynamic data structures: 2M
- ii) Linear and non-linear data structures: 2M

Q 3) a) Position=binarysearch(data,key,0,n-1); //call

int binarysearch(int s[20],int key,int low,int high)//recursive definition

```

{   int mid;
    if(low>high) return (-1);
    mid=(low+high)/2;
    if(key=s[mid]) return(mid);
    if(key>s[mid]) return(binarysearch(s, key, mid+1,high));
    return(binarysearch(s ,key, low, mid-1));
}

```

b) Pass-wise insertion sort: 56, 12, 54, 28, -13, 47, 94, -2.

Pass1: **56**, 12, 54, 28, -13, 47, 94, -2.

Pass2: **56, 12**, 54, 28, -13, 47, 94, -2.

Pass3: **56, 54, 12**, 28, -13, 47, 94, -2.

Pass4: **56, 54, 28, 12**, -13, 47, 94, -2.

Pass5: **56, 54, 28, 12, -13**, 47, 94, -2.

Pass6: **56, 54, 47, 28, 12, -13**, 94, -2.

Pass7: **94, 56, 54, 47, 28, 12, -13, -2**.