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(PATTERN 2017)

MARKING SCHEME

	Q.1)	a)	Explain 3 Reasons to have software process	3M
	Ĵ,		Explain 3 issues addressed by Umbrella activities	3M
		b)	Diagram of Incremental Model	1M
			Explanation of model	ЗМ
			Advantage	1M
*			Disadvantage	1M
		c)	Discuss 4 myths with its reality	4M
· 11.00			OR	
	Q.2)	a)	Explanation of iterative waterfall and Prototyping	
			Model.	4M
			Diagram.	2 M

b) Diagram 2M Justification 4M c) Application of RAD Model 4M

- Q.3) a)Scrum- process with diagram2MExplanation4M
 - b) Comparison between agile and evolutionary process.4M
 - c) 1) Explanation of Test driven development. 2M
 2) Explanation of Refactoring. 2M

.4)	a)	1. Definition	2M	
,		2. Principals	4M	
	b)	1. Explanation about exploratory testing	2M	
	,	2. Explanation about scripted testing.	2M	
	c	4 Difference	4M	

c) 4 Difference